ESPORT MANAGEMENT MINOR

Code	Title	Credit Hours
Minor Requirements		
RSM 240	Foundations of Esports	3
RSM 281	Esport Academy	2
RSM 310	Current Issues in Esports, Media, and Society	3
RSM 342	Facility Management in Recreation and Sport	3
RSM 343	Marketing in Recreation and Sport	3
RSM 360	Entrepreneurship in Recreation and Sport	3
RSM 480	Practicum in Recreation and Sport	2
Total Credit Hours		**19**

NOTE: The HSES department may require of their students in major and minor programs of study that are enrolled in certain classes that will be going out for applied learning experiences, internship and/or practicums to obtain at their cost an appropriate professional conduct, background checks, and fingerprinting. This requirement is to be completed before HSES students engage with students, clients and all other participants in their programs.

Program Graduation Requirements

1. Earn a grade of C or higher in all minor coursework.

University Graduation Requirements

1. Have a valid and declared major on file (minors cannot be awarded in the same areas as the major, emphasis or concentration).
2. Earn a minimum of 3 credit hours beyond the major, emphasis, concentration and/or general studies requirements.
3. Earn a minor GPA of at least 2.0.